iCONLOGiC ™

Articulate Storyline 3 & 360: The Essentials

"Skills and Drills" Learning
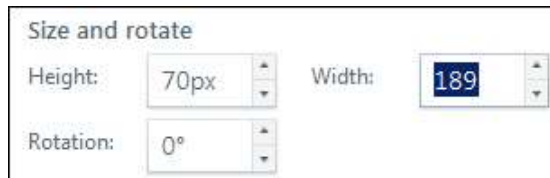
Kevin Siegel & Kal Hadi

4. Set the Size and Position of the resized image.

    ❑ right-click the logo and choose **Size and Position**

    The Size and Position dialog box opens.

    ❑ from the left side of the dialog box, select **Size**

    ❑ from the **Size and rotate** area, change the Height to **70**
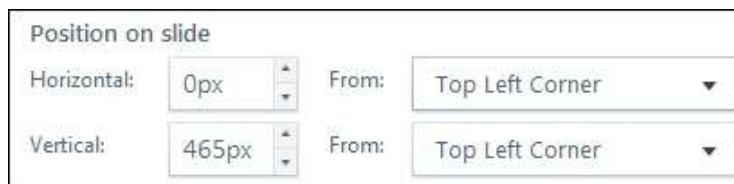
    ❑ change the **Width** to **189**

Size and rotate			
Height:	70px	Width:	189
Rotation:	0°		

    ❑ from the left side of the dialog box, select **Position**

    ❑ from the **Position on slide** area, change the Horizontal to **0**
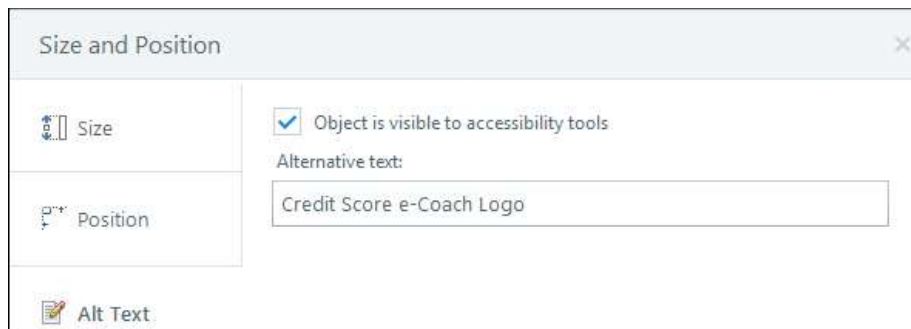
    ❑ change the Vertical to **465**

Position on slide			
Horizontal:	0px	From:	Top Left Corner
Vertical:	465px	From:	Top Left Corner

5. Add Alternative Text.

    ❑ from the left side of the dialog box, select **Alt Text**

    ❑ in the **Alternative text** field, type **Credit Score e-Coach Logo**

Size and Position	×
▯ Size	✔ Object is visible to accessibility tools
	Alternative text:
▯ Position	Credit Score e-Coach Logo
▯ Alt Text	

    ❑ click the **Close** button

    If your learner is visually impaired, the Alternative text you just added will be read aloud by a screen reader (such as JAWS or HAL). It is a best practice to always add Alternative text to images and is required if you are creating accessible eLearning.

Characters

Storyline ships with several characters that you can use, royalty free, as guides in your eLearning project. You can choose from Illustrated or Photographic characters. Each group contains multiple characters, poses, and expressions. Once added to a slide, Characters can be formatted like any shape or image.
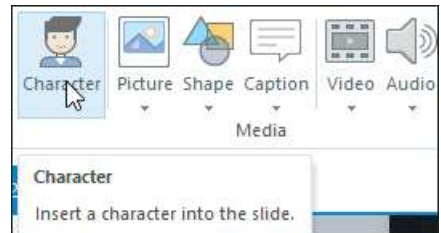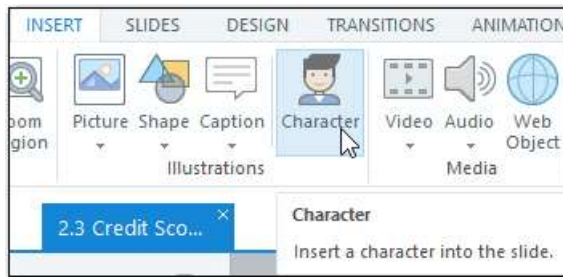
Student Activity: Insert a Character

1. Open the **CharacterCaptionMe** project from the Storyline360Data folder.

2. Insert a Character.

   ❐ open slide **2.3 Credit Score Ladder**

   This is the slide containing the ladder and rectangle shapes you worked with during the last series of activities.
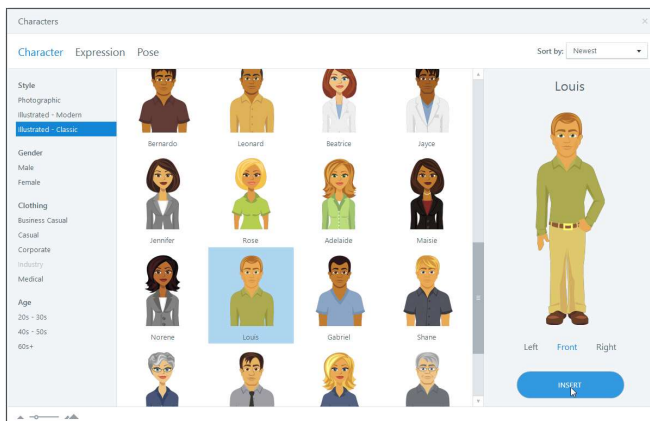
   ❐ select the **Insert** tab on the Ribbon

   ❐ from the **Illustrations** group (Storyline 360) or **Media** group (Storyline 3), click **Character**

The Illustrations group in Storyline 360 is at the left; above, the Storyline 3 Media group.

   The Characters dialog box opens.

   ❐ if you're using Storyline 360, click **Illustrated Classic** from the list at the left; if you're using Storyline 3, click **Character** from the top

   ❐ select **any Character** you like and click the **Insert** button

The Characters dialog box looks different between Storyline 360 (shown at the left) and Storyline 3 (shown above).