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Adobe Captivate 7: The Essentials

“Skills and Drills” Learning

Kevin A. Siegel



Data Files (Captivate Project Assets)

You're probably chomping at the bit, ready to dive into Captivate and begin creating eLearning lessons. Not so fast... do you have some sample projects to work with? What about graphics? Do you have some sound effects to play with? No? No worries. I've got everything you need—I call them data files—and they can be downloaded from the Iconlogic website for free.

Windows users: Work through the following activity. (Mac users, skip this activity and move on to page xiii.)

Student Activity: Download the Windows Data Files

1. Download the student data files necessary to complete the lessons presented in this book.

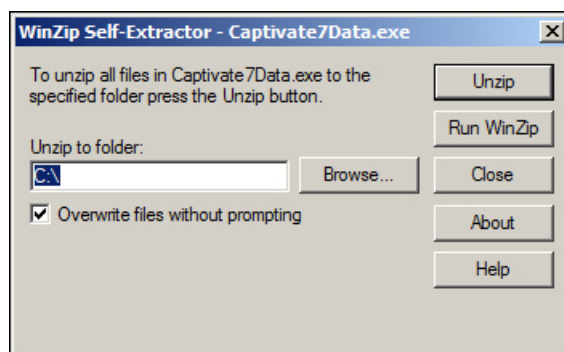
- start a web browser and visit the following web address:
http://www.iconlogic.com/pc
- click the **Captivate 7: The Essentials** link

On most web browsers, a dialog box appears asking if you want to Save, Run or Open the file. The goal is to save the file to your computer. It doesn't matter where you save the file, provided you can find it in a moment to execute it.

2. Save the file to your computer. After the file downloads, close the web browser.

3. Extract the data files.

- find the **Captivate7Data** file you just downloaded to your computer
- double-click the file to execute it (even though the file is an EXE file, it's not a program; rather it's an archive containing zipped data files)
- confirm **C:** appears in the **Unzip to Folder** area (only change the **Unzip to folder** if you are prohibited from installing assets directly to your C drive)



- click the **Unzip** button

You will be notified that more than 100 files were unzipped.

- click the **OK** button and then click the **Close** button

The data files have been installed on your hard drive (within a folder named **Captivate7Data**). As you move through the lessons in this book, you will be working with these files. You can skip the next activity and turn to page xiv.

